



Duration:	12 weeks
Course:	Audio Post Theory 2
Instructor:	Yuri Gorbachow

Course Objective: This course continues from where Audio Post Theory 1 left off by reviewing and diving deeper into each of the post production workflows. The role of Music Editing is introduced while expanding on the roles of Dialogue, Sound Effects, and Foley. Premixing, and final rerecording are also explored in greater detail as are immersive mixing formats such as IMAX 12.0, Auro 3D and Dolby Atmos.

Bio: Yuri Gorbachow is the president of Aesthetic Corporation, a company that specialises in soundtracks for television and film. He has been in the Audio Post business since 1985 and has been an instructor at the Harris Institute since 1991. For more information, refer to his company website www.aesthetic.ca.

Week	Topic
1	Introduction to Audio Post Theory level 2
2	Sound Design – Quantitative and Qualitative approaches
3	Sound Effects Editing - Origins, types and laying out your tracks
4	Post Sync Sound - Foley
5	Dialogue Editing - Sync sound, Strip FX & Room tones
6	Post Sync Sound - ADR
7	Overview of Term Group Workflow Assignment
8	Introduction to Pro tools™ digital audio workstation (including editing assignment)
9	Mixing - Putting it all together
10	Stereo, 5.1 Surround sound and Dolby Atmos immersive sound
11	Delivery formats, Stems & Multiple channel film production
12	Review Pro tools™ Assignments in the Audio Post Lab

Evaluation

Attendance / Punctuality*	5%
SFX / Foley Quiz	13%
Dialogue / ADR Quiz	12%
Pro Tools Assignment	18%
Group Workflow Assignment	25%
Final Exam	27%
Total	100%

* Punctuality 1) observance in keeping engagements; promptness;
2) accomplished at or by the appointed time